

Shih-lien Eugene Yen

Visual Artist / Interactive Media Designer
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I design with imagery, motion, and mystery to connect with the participants. I embed media across global locations to create and revive memories. My work takes the form of animated portraiture or landscape built upon hybrid mediums and game mechanisms. They are reflections of a world in heteroglossia. At other times, they become the blueprint of a reality where making change through artistic expression is possible.

Education

California Institute of the Arts, MFA, Interactive Media for Performance & Integrated Media (2018)
National Chengchi University (Taiwan), BA, Radio and Television Communication GPA 4.0 (2008)

Teaching

CalArts (2015-2020)

Christopher Barreca
Hillary Kapan
Ellen McCartney
Lewis Klahr
Peter Flaherty
Daniel Jackson
Mona Heize
Jackson Campbell

Guest Reviewer: Scenic Design Graduate Portfolio Critique
Guest Lecturer: AR + Metamedia
Guest Lecturer: D&P Foundations - Intro to Interactive Media
Teaching Assistant: Intro to Personal Filmmaking
Teaching Assistant: Video Seminar, Intro to VR
Teaching Assistant: Real-time Interactive Tools
Teaching Assistant: Interpreting Strategies for Plays
Teaching Assistant: Isadora, Jitter

Taipei, Taiwan (2004-2015)

Guest Lecturer
Guest Lecturer
Chairman
Teaching & Technical Assistant

NCCU, Undergrad Thesis: Motion Graphics & Animation
NCCU, Graduate Thesis: Post-Production Workflow
NCCU - AVLAB
NCCU - AVLAB: Equipment Technical Learning Workshops

Game Design

Niantic, Inc.: INGRESS (2018-) Graphics & Look Development Artist

The Tessellation Event & Nemesis Sequence (2019.08 – 2020.08)

A global puzzle hunt centered on the cross-dimensional INGRESS ARG.

Tasks include: Game master; In-fiction community management; Narrative creation; Puzzle & quest design; Motion graphic & ARG asset generation; Swag crafting; Tabletop AR-RPG prototyping.

Installation

Islands / Seom (2017 - 2018) - SiggraphAsia Tokyo; INDIECADE; Slamdance DIG; CalArts Expo

An AR & world simulation experience about extending our existence.

Creative Director, AR Programmer, & Motion Graphic Artist.

I am the Composite of You (2016 - 2018) - 11th CYFEST, St Petersburg, Russia; CalArts Expo

A digital portrait puzzle of personal connections and identity.

Solo project.

Monuments of Being (2017) - Digital Arts Expo, CalArts

A VR experience of our departure over time.

Environment & 3D Artist.

Resonance: Journey to the Blue Temple (2017) - Digital Arts Expo, CalArts

Branching narrative multimedia card game of 2 worlds at war.

Creative Director & Visual Artist.

Volacus (2016) - Wave Cave, CalArts

A collaborative wishing pond.

Motion Graphic Artist, Interaction Design

Watched, but Not Seen (2016) - Digital Arts Expo, CalArts

Automated tracking installation about surveillance and presence.

Motion Graphic Artist

Concourse of Messages (2016) - Vortex Dome, LA; Digital Arts Expo, CalArts

A virtual union station where postcards come to life before their journeys.

Creative Director & Motion Graphic Artist.

Video Design for Performance

2020 Starman - Dir. IAMEVE

A full dome celestial odyssey. 23rd Japan Media Arts Festival, Japan.

2019 Something About Heads - chor. Jinglin Liao

Dancers living in a collapsed society become obsessed with 108 projection-mapped fake heads. CalArts.

2018 LA Zoo Lights: Pachyderm Projections - GES & Nightlight Labs

5 Asian elephant sculptures are transformed through a projection mapping show. LA Zoo.

2018 Singularity Song - Dir. Rachel Mason

Inspired by the physics of black holes, we journey into dimensions beyond. REDCAT NOW Festival, LA.

2018 Starman - Dir. IAMEVE

Zeiss-Planetarium, Germany.

2018 Starman - Dir. IAMEVE

Vortex Dome, LA.

2018 Fore! - Dir. Arnaud Meunier

A new play inspired by the Oresteia. La Comédie de Saint-Étienne & Center for New Performance France.

2018 Wild Duck - Dir. Scarlett Kim

An adaptation of Henrik Ibsen's play. CalArts.

2017 Kaspar Kaspar - Dir. Scarlett Kim

A car play of live dance-film laboratory. Pasadena Museum of California Art.

2017 SATE Conference - T.E.A

Themed Entertainment Association SATE conference reception & dinner. CalArts.

2017 THE END, THE END, THE END... - Dir. Scarlett Kim

Theatre collage of the labor of memory & survival by the exiles gathered in America. Edinburgh Fringe Festival.

2017 Fore! - Dir. Arnaud Meunier

La Comédie de Saint-Étienne & Center for New Performance LA, CalArts.

2016 Oblivious - Dir. Jenapher Zheng

Live action video game & performance. Hollywood Fringe, LA.

2016 Five Seasons - chor. Kira Blazek

Interactive dance performance inspired by the Chinese 5-fold elements. Sharon LUND Theatre, CalArts.

2016 Nightwalk in the Chinese Garden - Dir. Stan Lai

A site-specific performance at the Huntington Library. Center for New Performance LA.

2010 The Cliffside 崖上風景 - Dir. Shih-lien Yen

Inspired by a tragic event taken place in Sussex, UK. Taipei Fringe Festival, Taiwan.

2008 Honk Again, I'll Kill YOU 再叭就幹掉你 - Dir. Zhiwen Zheng

Taipei Incident - Experimental theatre Classic Remake. Taipei, Taiwan.

Video Design Associate/Assistant & Crew

2020 Beyond the Wound is a Portal - video assistant - Des. Carlo Maghirang - Dir. Haruna Lee

2020 SEED Project - video associate - Des. Lucy MacKinnon - The Public Theater

2019 Desert Flower - video assistant - Des. Christopher Barreca - Dir. Gil Mehmert

2018 A Christmas Carol - video associate - Des. Lucy MacKinnon - Dir. Michael Arden

2018 Turn Me Loose - video associate - Des. Christopher Barreca - Dir. John Gould Rubin

2016 House of Gold - video assistant - Des. Ting Zhang - Dir. Blake Harris

2015 Hamletmachine - video assistant - Des. Trey Gilmore - Dir. Brian Hashimoto

2015 Until, Until, Until... - video assistant - Des. HsuanKuang Hsieh - Dir. Edgar Arceneaux

2015 Second Body - video associate – 叁式 Ultra Combos Co. - chor. Chieh-hua Hsieh

Video crew for CalArts Theatre School Video Tech Team (2015-2018)

Video Post Production

I-VIEW Post-Production Company (2010-2015)

Compositor and VFX, motion graphic, rotoscope and retouching artist. Works include TV commercials, film opening sequence, and event videos.

TVC: Tenwow Tea Series / Honda CRV / Hyundai Elantra EX / IX35 / DHC / LEXUS

Film: opening sequence of feature film "Partners in Crime".

Freelance Video (Editing) Artist

EDC Branding Opener (2018)

motion graphic

Director, animator

aw . ran . nyoosh (2018)

feature film

Compositor

Les A.M.O.U.R.S. (2014)

feature film

Director, Writer, Editor, Animator

The Bread Tree (2013)

music video

Director, Animator

The Forgotten Kid (2012)

short film

Retouching Artist

Princess 56 (2012)

short film

Retouching Artist

ELLE Ipad Specials (2012)

openers

Animator

Franz Award (2010)

web promo video

Director, Animator

Franz Award (2009)

event opener

Director, Animator

Voice Over (2012 - 2018)

Vitara / Ford New Mondeo / Mazda / Hyundai IX35 / Elantra EX / Mitsubishi Motors / Toyota / Hitachi
JP Morgan / Taishin Bank / TStar Telecom / FarEastone / Sony Xperia / Leotek LED / China Oel / Quaker
A.Mart / 3M Glue / Great Day Instant Soup / McDonald's / My Days On Earth (documentary)

Other Collaborations (2015 - 2018)

Javanese Ensemble - Dir. Walujo Djoko - Saron Peking, Saron, singer.
Javanese Ensemble - Dir. Sean Hayward - Saron Peking, Saron.
Burat Wangi (Balinese Ensemble) - chor. Nyoman Wenten - dancer, Kelinang
Burat Wangi (Balinese Ensemble) - chor. Nanik Wenten - dancer

Awards / Honors

2020 Starman - Festival Platform Award, 23rd Japan Media Arts Festival
2018 Islands/Seom - Emerging Technology: VR & AR, SiggraphAsia Tokyo, (featured exhibit)
2018 Islands/Seom - INDIECADE – Night Games, (featured exhibit)
2018 Islands/Seom - Slamdance DIG (Digital Interactive Gaming) Festival, (featured exhibit)
2018 Islands/Seom - Excellence in Creative Technology Award - Santa Clarita Valley Business Journal
2018 Starman - 12th Fulldome Festival, Germany, (nominated)
2018 I am the Composite of You - CYFEST St. Petersburg, Russia, (featured exhibit)
2017 THE END, THE END, THE END... - Amnesty International Freedom of Expression Award, (longlisted)
2017 THE END, THE END, THE END... - Drayton Arms Eddies Award, (nominated)
2016 Concourse of Messages - Art Gallery Selection, SiggraphAsia, Macau, (selected)
2007 Outstanding Graduating Award, National Chengchi University - top 5% academic excellence.

Proficiency

- After Effects, Premiere, Photoshop, Illustrator, Cinema4D; Sketch; Corel Painter; Autodesk Flame
- Isadora, Resolume Arena, QLAB
- Unity3D, Lens Studio; C#, python (intermediate)
- Google Suite, MS Office, MindNode
- Slack, Asana; Discord, Vanilla Forums, Telegram.
- Mandarin (native), English (fluent), Taiwanese (conversational), French (conversational)

References

Lucy MacKinnon
Projection Designer, Visual Artist
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Peter Flaherty
Director, Interactive Artist
Faculty, CalArts
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Scarlett Kim
Director, Multimedia Artist
Creative Producer, CultureHub
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Darwin Trey Gilmore
Director, Nightlight Labs
trey@nightlight.io

Christopher Barreca
Scenic Designer
Faculty, CalArts
chrisbarreca@earthlink.net

Donovan Keith
Animator, Teacher, TD
donovanskeith@gmail.com